Julius-Maximilians-
UNIVERSITÄT
WÜRZBURG

Subdivided Module Catalogue

for the Subject

Artificial Intelligence & Extended Reality

as a Master's with 1 major

with the degree "Master of Science"

(120 ECTS credits)

Examination regulations version: 2024
Responsible: Faculty of Mathematics and Computer Science
Responsible: Institute of Computer Science

Learning Outcomes

German contents and learning outcome available but not translated yet.
Nach erfolgreichem Abschluss des Studiums verfügen die Absolventinnen und Absolventen über die folgenden Kompetenzen:

- Die Absolventinnen und Absolventen besitzen hohes Abstraktionsvermögen, die Fähigkeit zu analytischem Denken, hohe Problemlösungskompetenz und die Fähigkeit, komplexe Zusammenhänge zu strukturieren.
- Die Absolventinnen und Absolventen verfügen über einen breiten Überblick über die Teilgebiete der Künstliche Intelligenz, und interdisziplinäre Zusammenhänge.
- Sie verfügen über vertiefte Kenntnisse der mathematischen und theoretischen Grundlagen der Künstlichen Intelligenz sowie fundiertes Wissen über die theoretischen und praktischen Methoden zur Erlangung neuer Erkenntnisse.
- Sie sind in der Lage, ihre Fähigkeiten und Kenntnisse in Projekten umzusetzen und verfügen über Kenntnisse des aktuellen Forschungsstandes in mindestens einem Spezialgebiet der Künstlichen Intelligenz.
- Sie sind in der Lage, sich anhand von Primärliteratur, insbesondere in englischer Sprache, in den aktuellen Forschungsstand eines Spezialgebiets einzuarbeiten.
- Sie sind in der Lage, mathematische Methoden und Techniken der Künstlichen Intelligenz selbstständig auf konkrete praktische oder theoretische Aufgabenstellungen anzuwenden, Lösungswege zu entwickeln und die Ergebnisse zu interpretieren und zu bewerten.
- Sie sind in der Lage, auch bei unvollständig vorliegenden Informationen Probleme der Künstlichen Intelligenz unter Anwendung der wissenschaftlichen Arbeitsweise und unter Beachtung der Regeln guter wissenschaftlicher Praxis selbstständig zu bearbeiten und die Ergebnisse und Folgen ihrer Arbeit darzustellen, zu bewerten und zu vertreten.
- Sie sind in der Lage, mit Fachvertreterinnen und Fachvertretern auf dem aktuellen Stand der Forschung Fragestellungen der Künstlichen Intelligenz zu diskutieren und auch Nichtwissenschaftlerinnen und Nichtwissenschaftlern Zusammenhänge zu erläutern.
- Sie besitzen die Fähigkeit, als Informatikerinnen und Informatiker in interdisziplinär und international zusammengesetzten Teams aus (Natur-) Wissenschaftlerinnen und Wissenschaftlern und/oder Ingenieurinnen und Ingenieuren in Forschung, Industrie und Wirtschaft mitzuwirken oder diese zu leiten.

Wissenschaftliche Befähigung:

- Die Absolventinnen und Absolventen können erweiterte mathematische, technische, theoretische und praktische Konzepte der Künstlichen Intelligenz anwenden.
- Die Absolventinnen und Absolventen können tiefergehende Kenntnisse in mindestens einem Teilgebiet abrufen.
- Die Absolventinnen und Absolventen können fortgeschrittene hard- und/oder softwaregetriebene Experimente durchführen, analysieren, auswerten und die erhaltenen Ergebnisse darstellen.
- Die Absolventinnen und Absolventen sind in der Lage, sich mit Hilfe von Fachliteratur in neue Aufgabengebiete einzuarbeiten und die Ergebnisse zu interpretieren und zu bewerten.
- Die Absolventinnen und Absolventen besitzen Abstraktionsvermögen, analytisches Denken, Problemlösungskompetenz und die Fähigkeit, fortgeschrittene Zusammenhänge zu strukturieren.
- Die Absolventinnen und Absolventen sind in der Lage, fortgeschrittene Methoden der eXtended Artificial Intelligence auf konkrete praktische oder theoretische Aufgabenstellungen anzuwenden, Lösungswege zu entwickeln und die Ergebnisse zu interpretieren und zu bewerten.

- Die Absolventinnen und Absolventen setzen die erlernten theoretischen und praktischen Methoden in geschlossener Form ein, um zu zeigen, dass sie zur Anwendung der Konzepte wissenschaftlichen Arbeitens befähigt sind.
- Die Absolventinnen und Absolventen können ihr Wissen und ihre Erkenntnisse einem Fachpublikum gegenüber darstellen und vertreten.

Befähigung zur Aufnahme einer Erwerbstätigkeit:

- Die Absolventinnen und Absolventen können ihr Wissen und ihre Erkenntnisse einem Fachpublikum gegenüber darstellen und vertreten.
- Die Absolventinnen und Absolventen sind in der Lage, konstruktiv und zielorientiert in einem Team zusammenzuarbeiten und auftretende Konflikte zu lösen (Teamfähigkeit).
- Die Absolventinnen und Absolventen können ihre erworbenen Kompetenzen in unterschiedlichen interkulturellen Kontexten und in international zusammengesetzten Teams anwenden.
- Die Absolventinnen und Absolventen kennen wichtige Anforderungen und Arbeitsweisen im gewerblichen Umfeld sowie in Forschung und Entwicklung.
- Die Absolventinnen und Absolventen sind befähigt, Probleme zu analysieren und zu lösen und sich in weniger vertraute Themenkomplexe einzuarbeiten.

Persönlichkeitsentwicklung:

- Eigenverantwortlichkeit, Selbstständigkeit, Zeitmanagement, Teamfähigkeit
- Die Absolventinnen und Absolventen kennen die Regeln guter wissenschaftlicher Praxis und beachten sie.
- Die Absolventinnen und Absolventen können ihr Wissen und ihre Erkenntnisse einem Fachpublikum gegenüber darstellen und vertreten.

Befähigung zum gesellschaftlichen Engagement:

- Die Absolventinnen und Absolventen können Entwicklungen im Informationssektor kritisch reflektieren und deren Auswirkungen auf die Wirtschaft, Gesellschaft und die Umwelt in Ansätzen erfassen (Technikfolgenabschätzung).
- Die Absolventinnen und Absolventen haben ihr Wissen bezüglich wirtschaftlicher, gesellschaftlicher, kultureller etc. Fragestellungen erweitert und können in Ansätzen begründet Position beziehen.
- Die Absolventinnen und Absolventen entwickeln die Bereitschaft und Fähigkeit, ihre Kompetenzen in partizipative Prozesse einzubringen und aktiv an Entscheidungen mitzuwirken.

Abbreviations used

Course types: **E** = field trip, **K** = colloquium, **O** = conversatorium, **P** = placement/lab course, **R** = project, **S** = seminar, **T** = tutorial, **Ü** = exercise, **V** = lecture

Term: **SS** = summer semester, **WS** = winter semester

Methods of grading: **NUM** = numerical grade, **B/NB** = (not) successfully completed

Regulations: **(L)ASPO** = general academic and examination regulations (for teaching-degree programmes), **FSB** = subject-specific provisions, **SFB** = list of modules

Other: **A** = thesis, **LV** = course(s), **PL** = assessment(s), **TN** = participants, **VL** = prerequisite(s)

Conventions

Unless otherwise stated, courses and assessments will be held in German, assessments will be offered every semester and modules are not creditable for bonus.

Notes

Should there be the option to choose between several methods of assessment, the lecturer will agree with the module coordinator on the method of assessment to be used in the current semester by two weeks after the start of the course at the latest and will communicate this in the customary manner.

Should the module comprise more than one graded assessment, all assessments will be equally weighted, unless otherwise stated below.

Should the assessment comprise several individual assessments, successful completion of the module will require successful completion of all individual assessments.

In accordance with

the general regulations governing the degree subject described in this module catalogue:

ASPO2015

associated official publications (FSB (subject-specific provisions)/SFB (list of modules)):

31-Jan-2024 (2024-8)

This module handbook seeks to render, as accurately as possible, the data that is of statutory relevance according to the examination regulations of the degree subject. However, only the FSB (subject-specific provisions) and SFB (list of modules) in their officially published versions shall be legally binding. In the case of doubt, the provisions on, in particular, module assessments specified in the FSB/SFB shall prevail.

The subject is divided into

Abbreviation	Module title	ECTS credits	Method of grading	page
Compulsory Courses (35 ECTS credits)				
10-xtAI=L1-242-m01	AI&XR Lab 1	5	NUM	53
10-xtAI=L2-242-m01	AI&XR Lab 2	10	NUM	54
10-xtAI=L3-242-m01	AI&XR Lab 3	10	NUM	55
10-xtAI=IAI-202-m01	Introduction in AI	5	NUM	51
10-xtAI=ML1-242-m01	Machine Learning	5	NUM	58
Electives Field (55 ECTS credits)				
AI&XR Seminars (min. 5 to max. 10 ECTS credits)				
10-xtAI=SEM1-242-m01	Seminar 1 - Artificial Intelligence & Extended Reality	5	NUM	63
10-xtAI=SEM2-242-m01	Seminar 2 - Artificial Intelligence & Extended Reality	5	NUM	64
Core AI Methods (min. 10 to max. 35 ECTS credits)				
10-xtAI=DS1-202-m01	Data Science 1	5	NUM	49
10-xtAI=DS2-202-m01	Data Science 2	5	NUM	50
10-xtAI=ML2-242-m01	Advanced Machine Learning	5	NUM	59
10-xtAI=NLP1-202-m01	Natural Language Processing 1	5	NUM	60
10-xtAI=NLP2-202-m01	Natural Language Processing 2	5	NUM	61
10-xtAI=TAI1-202-m01	Theory of Artificial Intelligence 1	5	NUM	66
10-xtAI=TAI2-202-m01	Theory of Artificial Intelligence 2	5	NUM	67
10-AI=CV1-242-m01	Computer Vision 1	5	NUM	8
10-AI=CV2-242-m01	Computer Vision 2	5	NUM	10
10-I=MLN1-232-m01	Machine Learning for Networks 1	5	NUM	29
10-I=MLN2-232-m01	Machine Learning for Networks 2	5	NUM	31
10-I=IP-222-m01	Image Processing and Computational Photography	5	NUM	25
10-I=RLCDM-222-m01	Reinforcement Learning and Computational Decision-Making	5	NUM	34
10-I=MNLP-222-m01	Multilingual NLP	5	NUM	33
10-xtAI=AIM1-202-m01	Selected Topics in AI Methods 1	5	NUM	47
10-xtAI=AIM2-202-m01	Selected Topics in AI Methods 2	5	NUM	48
Core XR Methods (min. 10 to max. 20 ECTS credits)				
10-HCI-PRIS-212-m01	Principles of Interactive Systems	5	NUM	15
10-HCI-MMI-212-m01	Multimodal Interfaces	5	NUM	13
10-HCI-3DUI-212-m01	3D User Interfaces	5	NUM	12
10-xtAI=XRM-202-m01	Selected Topics in XR Methods	5	NUM	69
AI&XR Application & Technologies (min. 10 to max. 25 ECTS credits)				
10-LURI=3D-202-m01	3D Point Cloud Processing	5	NUM	42
10-LURI=PHO-TO-232-m01	Photogrammetric Machine Vision	5	NUM	44
10-LURI=AMS-232-m01	Autonomous Mobile Systems	10	NUM	43
10-LURI=RO1-232-m01	Robotics 1	5	NUM	45
10-LURI=RO2-232-m01	Robotics 2	10	NUM	46
10-I=DB2-212-m01	Databases 2	5	NUM	20
10-I=DRLOC-221-m01	Deep Reinforcement Learning for Optimal Control	5	NUM	22
10-xtAI=SAC-202-m01	Self-aware Computing	5	NUM	62

10-I=ICG-232-m01	Interactive Computer Graphics	5	NUM	24
10-xtAI=WPrak-t-242-m01	Scientific Internship AI&XR	10	B/NB	68
10-xtAI=ISS-242-m01	International Summer School AI&XR	5	NUM	52
07-MLBI-202-m01	Machine Learning in Bioinformatics	5	NUM	7
10-xtAI=ST-242-m01	Selected Topics in AI&XR Application & Technologies	5	NUM	65
10-I=MIR-222-m01	Music Information Retrieval	5	NUM	28
10-I=RRS-232-m01	Remote Sensing	5	NUM	35
Computer Science				
10-I=ST-232-m01	Discrete Event Simulation	5	NUM	40
10-I=SSS-232-m01	Security of Software Systems	5	NUM	38
10-I=DDB-172-m01	Deductive Databases	5	NUM	21
10-I=LP-212-m01	Logic Programming	5	NUM	27
10-I=SB-212-m01	Systems Benchmarking	5	NUM	36
10-I=APR-212-m01	Advanced Programming	5	NUM	18
10-I=AKII-232-m01	Selected Topics in Computer Science	5	NUM	17
Master Project Modules (30 ECTS credits)				
10-xtAI=MA-242-m01	Master's Thesis AI&XR	25	NUM	56
10-xtAI=MK-242-m01	Concluding Colloquium AI&XR	5	B/NB	57

Module title			Abbreviation
Machine Learning in Bioinformatics			07-MLBI-202-m01
Module coordinator		**Module offered by**	
holder of the Chair of Bioinformatics		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Machine learning are powerful computational methods with numerous application in bioinformatics. In this course we shed light on several different machine learning approaches and discuss how they help to answer biological questions.

Intended learning outcomes

Knowledge about the different concepts and techniques of machine learning and big data analysis as well as the competence to apply this for solving bioinformatical questions.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

10 places. Should the number of applications exceed the number of available places, places will be allocated by lot.

Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)

Module title			Abbreviation
Computer Vision 1			10-AI=CV1-242-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science IV		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The lecture provides knowledge about current methods and algorithms in the field of computer vision. Important basics as well as the most recent approaches to image representation, image processing and image analysis are taught.
Topics include data representation, image acquisition, restoration and enhancement, features, object modeling, image and video understanding, deep learning and generative methods and applications.
Actual models and methods of machine learning as well as their technical backgrounds are presented and their respective applications in Computer Vision are shown.

Intended learning outcomes

Students have fundamental knowledge of problems and techniques in the field of computer vision and are able to independently identify and apply suitable methods for concrete problems.

- Overview of the most important concepts of image representation, image analysis, machine learning and algorithms from Computer Vision
- Gaining experience through home assignments, practical computer and programming exercises
- Providing a sound solid background knowledge for the advanced Computer Vision 2 course

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Master's degree (1 major) Management (2024)

Master's degree (1 major) Information Systems (2024)
Master's degree (1 major) Economathematics (2024)

Module title			Abbreviation
Computer Vision 2			10-AI=CV2-242-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science IV		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The lecture provides knowledge about current state-of-the-art in the field of computer vision. The most recent advances are taught. The topics that will be covered are:

- review of computer vision
- review of deep learning
- classification, detection, recognition
- motion and tracking
- geometry and 2D/3D modeling
- segmentation
- lightfields and neural radiance fields
- generative methods and diffusion models
- transformers and foundation models
- efficiency and explainability
- applications

State-of-the-art models and methods as well as their technical backgrounds are presented and their respective applications in Computer Vision are shown.

Intended learning outcomes

Students have advanced knowledge of problems and techniques in the field of computer vision and are able to independently identify and apply suitable methods for concrete problems.

- Overview of the main concepts and state-of-the-art machine learning models and algorithms from Computer Vision
- Hands-on experience through home assignments, practical computer and programming exercises

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)
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Module appears in
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024) Master's degree (1 major) Artificial Intelligence (2024)

Module title			Abbreviation
3D User Interfaces			10-HCI-3DUI-212-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science IX		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The module provides knowledge about the possibilities and specifics of 3D user interfaces in the areas of augmented, mixed and virtual reality, mobile devices, robotics and computer games. The lecture will introduce high-quality 3D interaction techniques and discuss their advantages and disadvantages in specific application areas. Design guidelines are taught as well as the theory needed to implement them. In the exercise, students work in groups of 2-3 participants to develop appropriate 3D interaction techniques for a virtual reality application. Presentations, exercises and discussions help the student groups to familiarize themselves with the required technologies and activities and to organize the project as a whole.

Intended learning outcomes

After participating in the module courses, students will be able to develop 3D user interfaces independently. They know high-quality 3D interaction techniques and can recall, explain and classify important design guidelines. Students know advantages and disadvantages of available tools for typically occurring tasks and are able to apply them. Students can independently familiarize themselves with complex technical systems as well as independently develop problem-solving proposals, communicate these in a team and implement and evaluate them in a joint prototype.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

a) presentation of project results (approx. 30 minutes) or
b) oral examination of one candidate each (approx. 30 minutes)
Language of assessment: German and/or English
creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Human-Computer-Interaction (2021)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)

Module title			Abbreviation
Multimodal Interfaces			10-HCI-MMI-212-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science IX		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Multimodal interactions make use of different modalities to interact with computers or machines. The field includes both analysis and synthesis of multimodal utterances. This course focuses on analysis, i.e., processing input from, for example, speech, gestures, touch, gaze direction, or even biosensors. The goal here is to determine the intent of the interactor from multiple channels and signals in order to perform desired (inter-) actions. In this course, students will learn about examples of multimodal interfaces, their advantages, the underlying terminology and theoretical background. In addition, students will learn the steps necessary for processing both unimodal and multimodal input. As core content, building on this, the fusion of multimodal signals is taught using the example of synergistic speech-gesture interfaces as well as its integration into an interactive real-time system. This includes on the one hand typical aspects of multimodal dependencies, e.g. temporal and semantic entanglements, and on the other hand prominent approaches to perform multimodal fusion on decision level. In the accompanying exercise, the theoretical contents are deepened by a practical examination of the development of a synergistic speech-gesture interface for a virtual environment.

Intended learning outcomes

After participating in the module courses, students are able to recognize basic application scenarios for multimodal interfaces. They remember subject-specific approaches and can apply them to adequate problems. They can summarize, compare and explain different approaches. They can apply available tools to typically occurring tasks and know their advantages and disadvantages.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

a) written examination (approx. 90 minutes) or
b) presentation of project results (approx. 30 minutes) or
c) oral examination of one candidate each (approx. 30 minutes)
Language of assessment: German and/or English
creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Human-Computer-Interaction (2021)

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)

Module title			Abbreviation
Principles of Interactive Systems			10-HCI-PRIS-212-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science IX		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The module teaches requirements, concepts and practical solutions for interactive human-computer systems of extended reality (virtual reality, mixed reality, augmented reality), perceptual computing, computer games and cyber-physical systems. Due to their common characteristics, these systems have recently often been referred to as real-time interactive systems.
In the lecture, theoretical models are introduced, requirements of the application domain are derived, and current and novel conceptual and practical solutions are presented. First, conceptual principles for characterizing real-time interactive systems are presented. Then, conceptual models of the mission-critical aspects of time, latencies, processes, and events necessary to describe the behavior of a system are introduced. This is followed by a presentation of the application state, its distribution and coherence requirements, and the consequences of these requirements on decoupling and software quality in general. Then, potential solutions for data redundancy, distribution, synchronization, and interoperability are addressed. Furthermore, concepts underlying virtual reality such as immersion and presence are discussed, as well as various methods for measuring them. Finally, avatars and the concept of embodiment will be discussed. The exercise will provide an insight into practical research work and experiments of the chair as well as a first practical insight into software technologies and frameworks for the creation of interactive real-time systems, e.g. Unity3d and/or Unreal Engine.

Intended learning outcomes

After participating in the module courses, students are able to recognize basic application scenarios for Interactive Systems. They remember subject-specific approaches and can apply them to adequate problems. They know theoretical models and they can summarize, compare and explain different approaches and evaluate their performance. They can apply available tools to typically occurring tasks and know their advantages and disadvantages. Furthermore, you can independently familiarize yourself with complex technical systems as well as independently develop problem-solving proposals, communicate these in a team and integrate them in a prototype.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

a) written examination (approx. 90 minutes) or
b) oral examination of one candidate each (approx. 30 minutes)
Language of assessment: German and/or English
creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)
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Module appears in
Master's degree (1 major) Human-Computer-Interaction (2021) Master's degree (1 major) Computational Mathematics (2022) Master's degree (1 major) Mathematics (2022) Master's degree (1 major) Media Entertainment (2022) Master's degree (1 major) Artificial Intelligence & Extended Reality (2024) Master's degree (1 major) Artificial Intelligence (2024) Master's degree (1 major) Computational Mathematics (2024) Master's degree (1 major) Mathematics (2024)

Module title			Abbreviation
Selected Topics in Computer Science			10-I=AKII-232-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Selected topics in computer science.

Intended learning outcomes

The students are able to understand the solutions to complex problems in computer science and to transfer them to related questions.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü/S (2)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

a) written examination (approx. 60 to 120 minutes) or
b) practical project (project documentation (approx. 20 pages) with presentation (30 to 45 minutes) and subsequent discussion on the topic) or
c) oral examination of one candidate each (approx. 20 minutes) or
d) oral examination in groups of up to 3 candidates (approx. 15 minutes per candidate)
Language of assessment: German and/or English
creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Module studies (Master) Computer Science (2019)
Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)

Module title			Abbreviation
Advanced Programming			10-I=APR-212-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science II		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

With the knowledge of basic programming, taught in introductory lectures, it is possible to realize simpler programs. If more complex problems are to be tackled, suboptimal results like long, incomprehensible functions and code duplicates occur. In this lecture, further knowledge is to be conveyed on how to give programs and code a sensible structure. Also, further topics in the areas of software security and parallel programming are discussed.

Intended learning outcomes

Students learn advanced programming paradigms. Different patterns are then implemented in multiple languages and their efficiency measured using standard metrics. In addition, parallel processing concepts are introduced culminating in the use of GPU architectures for extremely quick processing.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes).
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
creditable for bonus
Language of assessment: German and/or English

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): SE,KI,LR, HCI, ES,GE,SEC

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Computer Science (2021)
Master's degree (1 major) Aerospace Computer Science (2021)
Master's degree (1 major) Computational Mathematics (2022)
Master's degree (1 major) Information Systems (2022)
Master's degree (1 major) Mathematics (2022)
Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Aerospace Computer Science (2023)

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Master's degree (1 major) Computational Mathematics (2024)
Master's degree (1 major) Mathematics (2024)
Master's degree (1 major) Information Systems (2024)

Module title			Abbreviation
Databases 2			10-I=DB2-212-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Data warehouses and data mining; web databases; introduction to Datalog.

Intended learning outcomes

The students have advanced knowledge about relational databases, XML and data mining.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes).
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
creditable for bonus
Language of assessment: German and/or English

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): SE,KI,HCI

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Computer Science (2021)
Master's degree (1 major) Aerospace Computer Science (2021)
Master's degree (1 major) Information Systems (2022)
Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Deductive Databases			10-I=DDB-172-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Syntax and semantics of definite and normal logic programs;Model, proof, and fixpoint theory;Connection to relational databases;Evaluation methods for Datalog;Negation and stratification;Structural properties of logic programs: recursion, equivalence, transformation;Outlook on disjunctive logic programs.

Intended learning outcomes

The students have fundamental and practicable knowledge about Datalog (including negation).
They are able to compactly implement declarative programs in Datalog and to compare existing programs w.r.t. their equivalence and other properties.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes).
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or English
creditable for bonus

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): AT, SE, IT, IS.

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Computer Science (2017)
Master's degree (1 major) Computer Science (2018)
Master's teaching degree Gymnasium MINT Teacher Education PLUS, Elite Network Bavaria (ENB) (2020)
Supplementary course MINT Teacher Education PLUS, Elite Network Bavaria (ENB) (2020)
Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Deep Reinforcement Learning for Optimal Control			10-I=DRLOC-221-m01
Module coordinator			**Module offered by**
Dean of Studies Informatik (Computer Science)			Institute of Computer Science
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

- Key Concepts in Reinforcement Learning
- Exact Methods for Finite Markov Decision Processes
- Tabular Reinforcement Learning
- Planning and Learning with Tabular Methods
- Approximation Methods and Deep Reinforcement Learning
- Policy Optimization
- Value-Based Methods
- Applying Reinforcement Learning and Practical Tips and Tricks
- Aerospace Applications
- Model-Based Reinforcement Learning
- Challenges
- Frontiers and Future of Deep Reinforcement Learning

Intended learning outcomes

Students understand the basics of reinforcement learning & deep reinforcement learning (model-free & model-based). They understand current challenges and unsolved problems. They are able to use standard algorithms for (continuous) control tasks and have learned about aerospace applications.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)

Master's degree (1 major) Computer Science (2021)
Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)

Module title			Abbreviation
Interactive Computer Graphics			10-I=ICG-232-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science IX		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Computer graphics studies methods for digitally synthesising and manipulating visual content. This course specifically concentrates on interactive graphics with an additional focus on 3D graphics as a requirement for many contemporary as well as for novel human-computer interfaces and computer games. The course will cover topics about light and images, lighting models, data representations, mathematical formulations of movements, projection as well as texturing methods. Theoretical aspects of the steps involved in ray-tracing and the raster pipeline will be complemented by algorithmical approaches for interactive image syntheses using computer systems. Accompanying software solutions will utilise modern graphics packages and languages like OpenGL, GLSL and/or DirectX.

Intended learning outcomes

At the end of the course, the students will have a broad understanding of the underlying theoretical models of computer graphics. They will be able to implement a prominent variety of these models, to build their own interactive graphics applications and to choose the right software tool for this task.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes).
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or English
creditable for bonus

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): HCI.

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Bachelor' degree (1 major) Artificial Intelligence and Data Science (2024)

Module title			Abbreviation
Image Processing and Computational Photography			10-I=IP-222-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science IV		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

This course aims at offering a self-contained account of image processing and computational photography and its underlying concepts, including the recent use of deep learning. The topics that will be covered are:

- introduction to image processing and computational photography
- sampling and quantization
- light and color
- image acquisition
- deep learning
- generative methods
- image signal processing
- image restoration
- sensor and image quality assessment
- image compression
- applications

Intended learning outcomes

Students have fundamental knowledge of problems and techniques in the field of image processing and computational photography and are able to independently identify and apply suitable methods for concrete problems.

- Overview of the most important concepts of image formation, perception and analysis, and Computational Photography
- Gaining experience through home assignments, practical computer and programming exercises
- Providing a sound solid background knowledge for the Computer Vision courses

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)
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Module appears in
Master's degree (1 major) Information Systems (2019) Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020) Master's degree (1 major) Information Systems (2022) Master's degree (1 major) Computer Science (2023) Master's degree (1 major) Aerospace Computer Science (2023) Master's degree (1 major) Artificial Intelligence & Extended Reality (2024) Master's degree (1 major) Artificial Intelligence (2024) Master's degree (1 major) Information Systems (2024)

Module title			Abbreviation
Logic Programming			10-I=LP-212-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science VI		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Logic-relational programming paradigm, top-down evaluation with SLD(NF) resolution. Introduction to the logic programming language Prolog: recursion, predicate-oriented programming, backtracking, cut, side effects, aggregations. Connection to (deductive) databases. Comparison with Datalog, short introduction of advanced concepts like constraint logic programming.

Intended learning outcomes

The students have fundamental and practicable knowledge of logic programming. They are able to implement compact and declarative programs in Prolog, and to compare this approach to the traditional imperative programming paradigm.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes).
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
creditable for bonus
Language of assessment: German and/or English

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): AT,SE,IT,KI

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Computer Science (2021)
Master's degree (1 major) Information Systems (2022)
Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)

Module title			Abbreviation
Music Information Retrieval			10-I=MIR-222-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

This lecture introduces the research field of Music Information Retrieval (MIR), focussing on the following topics: Music representations (graphical, symbolic, audio), basic music theory concepts, audio signal processing (esp. time-frequency transformations, variants of the Fourier transform), selected machine learning techniques, overview and in-depth study of individual MIR tasks (e.g., harmony analysis/chord recognition, beat tracking/tempo, structure analysis, genre/style classification), data preparation/annotation and corpus analysis for digital humanities/musicology

Intended learning outcomes

The students have a fundamental understanding of music representations and audio data as well as theoretical and practical knowledge in the field of audio signal processing and specialized machine learning techniques. They have gained experience with typical MIR tasks and are able to understand, develop, and apply MIR algorithms.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

a) written examination (approx. 60 to 120 minutes) or
b) oral examination of one candidate each (approx. 20 minutes) or
c) oral examination in groups of up to 3 candidates (approx. 15 minutes)
Language of assessment: German and/or English
Creditable for bonus

Allocation of places

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Additional information

possible majors for MA 120 Computer Science: GE

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Machine Learning for Networks 1			10-I=MLN1-232-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science XV		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Networks matter! This holds for technical infrastructures like communication or transportation networks, for information systems and social media in the World Wide Web, but also for various social, economic and biological systems. What can we learn from data that capture the interaction topology of such complex systems? What is the role of individual nodes and how can we discover significant patterns in the structure of networks? How do these structures influence dynamical process like diffusion or the spreading of epidemics? Which are the most influential actors in a social network? And how can we analyze time series data on systems with dynamic network topologies?

Addressing those questions, the course combines a series of lectures -- which introduce fundamental concepts for the statistical modelling of complex networks -- with weekly exercises that show how we can apply them to practical network analysis tasks. Topics covered include foundations of graph theory, centrality and modularity measures, aggregate statistical characteristics of large networks, random graphs and statistical ensembles of complex networks, generating function analysis of expected graph properties, scale-free networks, stochastic dynamics in networks, spectral analysis, as well as the modelling of time-varying networks. The course material consists of annotated slides for lectures as well as a accompanying git-Repository of jupyter notebooks, which implement and validate the theoretical concepts covered in the lectures. Students can test and deepen their knowledge through weekly exercise sheets. The successful completion of the course requires to pass a final written exam.

Intended learning outcomes

The course will equip participants with statistical network analysis techniques that are needed for the data-driven modelling of complex technical, social, and biological systems. Students will understand how we can quantitatively model the topology of networked systems and how we can detect and characterize topological patterns. Participants will learn how to use analytical methods to make statements about the expected properties of very large networks that are generated based on different stochastic models. They further gain an analytical understanding of how the structure of networks shapes dynamical processes, how statistical fluctuations in degree distributions influence the robustness of systems, and how emergent network features emerge from simple random processes.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
creditable for bonus

Allocation of places

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Additional information
Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): AT,IT,SE,KI,HCI,IN
Workload
150 h
Teaching cycle
--
Referred to in LPO I (examination regulations for teaching-degree programmes)
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Module appears in
Master's degree (1 major) Information Systems (2019) Master's degree (1 major) Information Systems (2022) Master's degree (1 major) Computer Science (2023) Master's degree (1 major) Artificial Intelligence & Extended Reality (2024) Master's degree (1 major) Artificial Intelligence (2024) Master's degree (1 major) Computational Mathematics (2024) Master's degree (1 major) Mathematics (2024) Master's degree (1 major) Information Systems (2024)

Module title			Abbreviation
Machine Learning for Networks 2			10-I=MLN2-232-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science XV		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Graph representations of relational data have become an important foundation to address data science and machine learning tasks across the sciences. Graph mining and learning techniques help us to detect functional modules in biological networks and communities in social networks, to find missing links in social networks, or to address node-, link-, or graph-level classification tasks. But how can we apply frequentist and Bayesian statistical learning techniques to data on complex networks? And how we can use the topology of relationships to infer similarity scores between objects that can, e.g., be used for the design of recommender systems? How can we use matrix factorization techniques to generate low-dimensional vector-space representations of nodes that retain a maximum amount of information about the topology of links? And how can we apply the latest deep learning techniques to address node-, link-, or graph-level learning tasks in data with relation structures?

Addressing these questions, this course combines a series of lectures - which introduce theoretical concepts in statistical learning, representation learning, and graph neural networks -- with practice sessions that show how we can apply them in practical graph learning tasks. The course material consists of annotated slides for lectures and a series of accompanying jupyter notebooks.

Intended learning outcomes

The course will equip students with techniques to address supervised and unsupervised learning tasks in data on complex networks. Students will learn how statistical learning and data compression techniques can be used to infer cluster pattern and how topological similarity scores can be used to address unsupervised link prediction and graph reconstruction. Participants will further study both algebraic and deep learning based methods to learn low-dimensional vector-space representations of graph-structured data, and learn how graph neural networks help us to apply deep learning to node- and graph-level learning tasks in large complex networks. Students can apply and deepen their knowledge through weekly exercise sheets. The successful completion of the course requires to pass a final written exam.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
creditable for bonus

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): AT,IT,SE,KI,HCI,IN

Workload

150 h

Teaching cycle
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Referred to in LPO I (examination regulations for teaching-degree programmes)
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Module appears in
Master's degree (1 major) Computer Science (2023) Master's degree (1 major) Artificial Intelligence & Extended Reality (2024) Master's degree (1 major) Artificial Intelligence (2024) Master's degree (1 major) Computational Mathematics (2024) Master's degree (1 major) Mathematics (2024)

Module title			Abbreviation
Multilingual NLP			10-I=MNLP-222-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science XII		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Languages of the world: language families, typology, etymology. Linguistic universals: words, morphology, parts-of-speech, syntax. Alphabets (scripts), encoding, and language identification. Multilingual word representation spaces (aka cross-lingual word embeddings). Transformer architecture and Pretrained (multilingual) Language Models. Machine translation. Multilingual resources: unlabeled corpora, lexico-semantic networks and word translations, parallel corpora. Cross-lingual transfer: from word alignment and label projection, over MT-based transfer to zero-shot and few-shot transfer with multilingual Transformer-based language models. Advanced topics: curse of multilinguality, modularization and language adaptation, multilingual sentence encoders, contextual parameter generation, multi-source transfer, gradient manipulations.

Intended learning outcomes

Students will acquire theoretical and practical knowledge on modern multilingual natural language processing and also get an insight into cutting edge research in (multilingual) NLP. They will learn how to represent texts from different languages in shared representation spaces that enable semantic comparison and cross-lingual transfer for various NLP tasks. Upon successful completion of the course, the students will be well-equipped to solve practical NLP problems regardless of the language of the text data, and to determine the optimal strategy to obtain best performance for any concrete target language.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Reinforcement Learning and Computational Decision-Making			10-I=RLCDM-222-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

This course will provide the essential notions about reinforcement learning and further related approaches for computational decision-making (e.g., multi-armed bandits, recommender systems). The topics will be covered under a both theoretical and empirical lens, providing the rigorous mathematical foundations of reinforcement learning and decision-making, complementing them with concrete examples of real-world applications.

Intended learning outcomes

The students will gain fundamental knowledge of Reinforcement Learning spanning from classical methods to modern algorithms based on deep learning techniques, and Decision-Making approaches such as multi-armed bandits and recommender systems. Students will know about the theoretical treatment of the methods explained in the course, and will have a deep understanding of the importance of Reinforcement Learning and Decision-Making in solving real-world problems. They will be able to design, implement, and conduct Reinforcement Learning experiments for solving problems from simulated basic tasks to advanced real-world applications, e.g., games, autonomous driving, finance, robotics.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Remote Sensing			10-I=RRS-232-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science VIII		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Remote sensing refers to the use of satellite- or aircraft-based sensor technologies to detect and classify objects on Earth, including on the surface and in the atmosphere and oceans, based on propagated signals (e.g. electromagnetic radiation). It may be split into "active" remote sensing (i.e., when a signal is emitted by a satellite or aircraft and its reflection by the object is detected by the sensor) and "passive" remote sensing (i.e., when the reflection of sunlight is detected by the sensor).

Intended learning outcomes

The students learn the basics of earth observation. They outline and explain the radiation path through the atmosphere to the object under investigation and back to the sensor. They emphasize essential characteristics of remote sensing data, sensors and platforms.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or EnglishCreditable for bonus

Allocation of places

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Additional information

possible majors for MA 120 Computer Science: LR,IN

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Master's degree (1 major) Computational Mathematics (2024)
Master's degree (1 major) Mathematics (2024)

Module title			Abbreviation
Systems Benchmarking			10-I=SB-212-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science II		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Benchmarking has become a major discipline in science and technology as a driver of product quality, efficiency, and sustainability. Reliable and fair benchmarks enable educated decisions and play an important role as evaluation tools during system design, development, and maintenance. In research, benchmarks play an integral part in the evaluation and validation of new approaches and methodologies. The course introduces the foundations of benchmarking as a discipline, covering the three fundamental elements of each benchmarking approach: metrics, workloads, and measurement methodology. More specifically the following topics are covered: benchmarking basics, metrics, statistical measurements, experimental design, workloads, measurement tools, operational analysis, basic queueing models, and benchmark standardization. Furthermore, the course covers selected application areas and case studies, such as benchmarking of energy efficiency, virtualization, storage, microservices, cloud elasticity, performance isolation, resource demand estimation, and software and system security.

Intended learning outcomes

Students are able to design and build fair and reliable benchmarks, metrics, and measurement tools. Students can evaluate the quality of existing benchmarking approaches and benchmark results.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes).
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
creditable for bonus
Language of assessment: German and/or English

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): SE,IT,ES,HCI,GE

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Information Systems (2019)
Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Computer Science (2021)
Master's degree (1 major) Aerospace Computer Science (2021)

Master's degree (1 major) Information Systems (2022)
Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Master's degree (1 major) Information Systems (2024)

Module title			Abbreviation
Security of Software Systems			10-I=SSS-232-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science II		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The lecture provides an overview of common software vulnerabilities, state-of-the-art attack techniques on modern computer systems, as well as the measures implemented to protect against these attacks. In the course, the following topics are discussed:

- x86-64 instruction set architecture and assembly language
- Runtime attacks (code injection, code reuse, defenses)
- Web security
- Blockchains and smart contracts
- Side-channel attacks
- Hardware security

Intended learning outcomes

Students gain a deep understanding of software security, from hardware and low-level attacks to modern concepts such as blockchains. The lecture prepares for research in the area of security and privacy, while the exercises allow students to gain hands-on experience with attacks and analysis of systems from an attacker's perspective.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes).
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
creditable for bonus

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): SE,KI,LR, HCI, ES, SEC,IN

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Module studies (Master) Computer Science (2019)
Master's degree (1 major) Computer Science (2023)

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Master's degree (1 major) Computational Mathematics (2024)
Master's degree (1 major) Mathematics (2024)
Master's degree (1 major) Information Systems (2024)

Module title			Abbreviation
Discrete Event Simulation			10-I=ST-232-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science III		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The simulation of communication systems is illustrated and practically performed on contemporary examples, e.g., popular Internet services or the Internet of Things (IoT). The following topics will be conveyed:
Introduction to simulation techniques, discrete-event simulation and process-oriented simulation, generating random numbers and random variables, statistical analysis of simulation results, evaluation of measured data, designing and evaluating simulation experiments, special random processes, possibilities and limitations of modelling and simulation, advanced concepts and techniques, practical execution of simulation projects.

Intended learning outcomes

The students possess the methodic knowledge and the practical skills necessary for the stochastic simulation of (technical) systems, the evaluation of results and the correct assessment of the possibilities and limits of simulation methods.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes).
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or English
creditable for bonus

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): IT,KI,ES,GE,IN

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Module studies (Master) Computer Science (2019)
Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Master's degree (1 major) Computational Mathematics (2024)
Master's degree (1 major) Mathematics (2024)

Master's degree (1 major) Information Systems (2024)

Module title			Abbreviation
3D Point Cloud Processing			10-LURI=3D-202-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science XVII		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Laser scanning, Kinect and camera models, basic data structures (lists, arrays, oc-trees), calculating normals, k-d trees, registration, features, segmentation, tracking, applications for airborne mapping, applications to mobile mapping.

Intended learning outcomes

Students understand the fundamental principles of all aspects of 3D point cloud processing and are able to communicate with engineers / surveyors / CV people / etc. Students are able to solve problems of modern sensor data processing and have experienced that real application scenarios are challenging in terms of computational requirements, in terms of memory requirements and in terms of implementation issues.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or English
creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Aerospace Computer Science (2020)
Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Aerospace Computer Science (2021)
Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Autonomous Mobile Systems			10-LURI=AMS-232-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science XVII		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
10	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

(1) What are mobile robots? (2) Sensors (3) Sensor data processing (4) Locomotion and kinematics (5) Localization (6) Localization in maps (7) Mapping and SLAM (8) Navigation (9) Sensor data interpretation (10) Robot control architectures

Intended learning outcomes

Students know Bayesian concepts for sensor data processing for a mobile system and are able to apply the concepts to mobile robots. Derived concepts like Kalman filter, Particle filter, POMDPs, etc. are understood. They have learned the steps to build and program mobile systems.

Courses (type, number of weekly contact hours, language — if other than German)

V (4) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or English
Creditable for bonus

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits):
IT, KI, ES, LR, GE

Workload

300 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Master's degree (1 major) Computational Mathematics (2024)
Master's degree (1 major) Mathematics (2024)

Module title			Abbreviation
Photogrammetric Machine Vision			10-LURI=PHOTO-232-m01
Module coordinator			**Module offered by**
holder of the Chair of Computer Science XVII			Institute of Computer Science
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

(1) What is Photogrammetry? (2) Cameras (3) Homogeneous Coordinates (4) Camera Parameter (5) Direct Linear Transform (6) Spatial Resection (7) Relative Orientation and Fundemental Matrix (8) Epipolar Geometry (9) FE-direct (10) Iterative-Solution (11) Triangulation (12) Multiview (13) Aerial photography (14) Orthophoto (15) Finding Corresponding Points (16) Matching

Intended learning outcomes

Students understand that photogrammetry means measuring in and with photos. They have learned the steps to calculate 3D information from 2D images and are able to evaluate accuracies. The know the limits of 3D computer vision.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)

Module title			Abbreviation
Robotics 1			10-LURI=RO1-232-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science XVII		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

History, applications and properties of robots, direct kinematics of manipulators: coordinate systems, rotations, homogenous coordinates, axis coordinates, arm equation. Inverse kinematics: solution properties, end effector configuration, numerical and analytical approaches, examples of different robots for analytical approaches. Workspace analysis and trajectory planning, dynamics of manipulators: Lagrange-Euler model, direct and inverse dynamics. Mobile robots: direct and inverse kinematics, propulsion system, tricycle, Ackermann steering, holonomes and non-holonome restrictions, kinematic classification of mobile robots, posture kinematic model. Movement control and path planning: roadmap methods, cell decomposition methods, potential field methods. Sensors: position sensors, speed sensors, distance sensors.

Intended learning outcomes

The students master the fundamentals of robot manipulators and vehicles and are, in particular, familiar with their kinematics and dynamics as well as the planning of paths and task execution.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or English

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits):
KI, ES, LR, HCI, GE

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Master's degree (1 major) Computational Mathematics (2024)
Master's degree (1 major) Mathematics (2024)

Module title			Abbreviation
Robotics 2			10-LURI=RO2-232-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science XVII		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
10	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Foundations of dynamic systems, controllability and observability, controller design through pole assignment: feedback and feed-forward, state observer, feedback with state observer, time discrete systems, stochastic systems: foundations of stochastics, random processes, stochastic dynamic systems, Kalman filter: derivation, initialising, application examples, problems of Kalman filters, extended Kalman filter.

Intended learning outcomes

The students master all fundamentals that are necessary to understand Kalman filters and their use in applications of robotics. The students possess a knowledge of advanced controller and observer methods and recognise the connections between the dual pairs controllability - observability as well as controller design and observer design. They also recognise the relationship between the Kalman filter as a state estimator and an observer.

Courses (type, number of weekly contact hours, language — if other than German)

V (4) + Ü (2) + P (1)
Module taught in: German and/or English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: German and/or English
creditable for bonus

Allocation of places

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Additional information

Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits):
KI, ES, LR, HCI, GE

Workload

300 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Computer Science (2023)
Master's degree (1 major) Aerospace Computer Science (2023)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)
Master's degree (1 major) Artificial Intelligence (2024)
Master's degree (1 major) Computational Mathematics (2024)
Master's degree (1 major) Mathematics (2024)

Module title			Abbreviation
Selected Topics in AI Methods 1			10-xtAI=AIM1-202-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Selected Topics in AI Methods.

Intended learning outcomes

The students possess an advanced knowledge in the area of AI Methods. They are able to understand solutions to complex problems in this area and to transfer them to related questions.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Selected Topics in AI Methods 2			10-xtAI=AIM2-202-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Selected Topics in AI Methods.

Intended learning outcomes

The students possess an advanced knowledge in the area of AI Methods. They are able to understand solutions to complex problems in this area and to transfer them to related questions.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Data Science 1			10-xtAI=DS1-202-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Foundations in the following areas: approaches to data acquisition, preprocessing, management, storage and visualisation of large amounts of data. Working with different data types. Supervised and unsupervised learning methods. Classical approaches to information extraction.

Intended learning outcomes

The students have the theoretical and practical knowledge of typical procedures and algorithms in the field of data science and machine learning. They are able to solve practical problems of data representation and knowledge discovery with the methods taught. They have gained experience in the application or implementation of data science algorithms.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Data Science 2			10-xtAI=DS2-202-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Advanced models, approaches and methods of data science, processing of structured and unstructured data, knowledge discovery and knowledge extraction from data. Complex and specific algorithms for extracting information and knowledge from different data sources.

Intended learning outcomes

The Students possess advanced theoretical and practical knowledge in the field of data science and have the experience in implementing models and algorithms for knowledge discovery and knowledge extraction.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Introduction in AI			10-xtAI=IAI-202-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Essential concepts and algorithms of artificial intelligence. Theoretical or practical competences are taught, ranging from classical simple heuristic methods to more complex probabilistic models of artificial intelligence.

Intended learning outcomes

The students have theoretical and practical knowledge in the field of artificial intelligence. They are able to identify and apply appropriate methods to solve problems in the field of AI.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
International Summer School AI&XR			10-xtAI=ISS-242-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The students learn about modern methods of AI&XR. Topics that represent the central content of current XtAI research are taught from the basics to current developments in application.

Intended learning outcomes

The students know the current methods of the AI&XR field and are able to find the appropriate method for the respective scientific problem.

Courses (type, number of weekly contact hours, language — if other than German)

R (6)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

a) Written examination (approx. 60 to 120 minutes) or
b) Project: report (approx. 20 pages) with presentation (30 to 45 minutes) and subsequent discussion on the topic or
c) Oral examination of one candidate each (approx. 20 minutes) or
d) oral examination in groups (max. 3 candidates, each approx. 15 minutes)
Language of assessment: English

Allocation of places

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Additional information

Project will be block taught, 4 - 6 weeks

Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
AI&XR Lab 1			10-xtAI=L1-242-m01
Module coordinator			**Module offered by**
Dean of Studies Informatik (Computer Science)			Institute of Computer Science
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The AI&XR Lab 1 provides knowledge about the most important steps and tools for the design and development of an AI&XR application. Knowledge such as common data handling and processing techniques, libraries and connection to extended reality applications are taught in theoretical or practical form. In group work, concepts, planning, design, creation, evaluation and refinement of a comprehensive AI&XR application prototype are learned. Lectures are used to teach the basic scientific questions of AI&XR and current design and solution approaches.

Intended learning outcomes

At the end of AI&XR Lab 1, students will be able to handle the entire development process of an AI&XR application. They will have basic knowledge in the following areas: Design, design decisions, development and scientific evaluation of AI&XR applications.

Courses (type, number of weekly contact hours, language — if other than German)

R (3)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Project: report (approx. 20 pages) with presentation (30 to 45 minutes) and subsequent discussion on the topic
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
AI&XR Lab 2			10-xtAI=L2-242-m01
Module coordinator			**Module offered by**
Dean of Studies Informatik (Computer Science)			Institute of Computer Science
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
10	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Based on the knowledge and competencies from the AI&XR Lab1, specific methods are identified to extend the existing AI&XR application prototype and develop it into a fully functional application. In order to meet the requirements of an AI&XR application prototype, more advanced data processing and mining approaches are taught. Within the AI&XR Lab2 the basic theoretical and practical competences for the design and extension of AI&XR applications are learned.

Intended learning outcomes

By the completion of AI&XR Lab 2, students have concluded the entire development cycle of an AI&XR application. The knowledge acquired now reaches deep into the programmatic details of complex AI&XR applications. At the same time, students have learned to design and implement artificial intelligence systems in current frameworks.

Courses (type, number of weekly contact hours, language — if other than German)

R (6)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Project: report (approx. 20 pages) with presentation (30 to 45 minutes) and subsequent discussion on the topic
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

300 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
AI&XR Lab 3			10-xtAI=L3-242-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
10	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

In the AI&XR courses, basic aspects and competences are taught, which the students can comprehend in the corresponding exercises. In the AI&XR Lab3 these different competences and aspects are integrated to develop a comprehensive AI&XR application on their own. As in the AI&XR Lab1 and 2, the projects are worked on in groups. Depending on the students' interests, highly specialized and innovative applications from the AI&XR field can be developed. Lectures and exercises consolidate the necessary theoretical concepts or practical skills.

Intended learning outcomes

At the end of the AI&XR Lab3, students have a deeper understanding of the architectures of AI&XR applications and the interaction of the individual components and solutions. In particular, students are able to design extensive AI&XR projects and make complex modifications to AI models.

Courses (type, number of weekly contact hours, language — if other than German)

R (6)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Project: report (approx. 20 pages) with presentation (30 to 45 minutes) and subsequent discussion on the topic
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

300 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Master's Thesis AI&XR			10-xtAI=MA-242-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
25	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Independent research and scientific work on a topic of AI&XR that was agreed upon with a lecturer.

Intended learning outcomes

The student is able to largely independently research a given subject in AI&XR and to apply the knowledge and methods acquired in the master courses. He/she can present the results of his/her scientific work in writing in an appropriate form.

Courses (type, number of weekly contact hours, language — if other than German)

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Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Master-Thesis (50-100 S.)
Language of assessment: English

Allocation of places

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Additional information

Time to complete: 6 month

Workload

750 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Concluding Colloquium AI&XR			10-xtAI=MK-242-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	(not) successfully completed	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Presentation and defence of the results of the Master's thesis in an open discussion.

Intended learning outcomes

The students are able to present the results of their Master's theses and defend them in a discussion.

Courses (type, number of weekly contact hours, language — if other than German)

K (0)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Final colloquium (approx. 60 minutes)
Language of assessment: English

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Machine Learning			10-xtAI=ML1-242-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Foundations in the following areas: Theoretical knowledge and practical experience in machine learning. Models, approaches and algorithms, and their practical implementation for the classical problems of machine learning. Supervised and unsupervised learning methods.

Intended learning outcomes

The students have theoretical and practical knowledge of typical models, methods and algorithms in the field of machine learning. They are able to solve practical problems in the field of machine learning with the help of appropriate methods. They have experience in the application or implementation of machine learning approaches.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Advanced Machine Learning			10-xtAI=ML2-242-m01
Module coordinator			**Module offered by**
Dean of Studies Informatik (Computer Science)			Institute of Computer Science
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Advanced models, approaches and methods of machine learning. Methods of data preparation, generation and augmentation. In-depth knowledge of complex algorithms and models of machine learning as well as their implementation and best practices will be taught.

Intended learning outcomes

Students possess the theoretical knowledge of advanced methods and models of machine learning. They are able to put complex methods into practice to solve problems in the field of machine learning.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Natural Language Processing 1			10-xtAI=NLP1-202-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science XII		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Foundations in the following areas: Basic theoretical and practical knowledge in the field of natural language processing (NLP). Classical problems of word processing and information extraction. Methods and algorithms for their solution and their practical implementation.

Intended learning outcomes

The students have the theoretical and practical knowledge of typical procedures and algorithms in the field of NLP. They are able to solve practical problems with the help of the methods taught. They have experience in the application or implementation of NLP algorithms.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Natural Language Processing 2			10-xtAI=NLP2-202-m01
Module coordinator		**Module offered by**	
holder of the Chair of Computer Science X		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The lecture provides advanced knowledge about techniques of Natural Language Processing (NLP). Current models and methods of machine learning as well as their technical backgrounds are presented and their respective application possibilities in word processing are shown. Important basics of modern NLP techniques for text representation as well as the latest models from the field of NLP are taught. In addition to the theoretical skills, the practical application of the methods and models learned is also covered.

Intended learning outcomes

The participants have knowledge about problems and techniques in the field of NLP and are able to independently identify and apply suitable methods for concrete problems.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Self-aware Computing			10-xtAI=SAC-202-m01
Module coordinator			**Module offered by**
Dean of Studies Informatik (Computer Science)			Institute of Computer Science
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The lecture provides knowledge about techniques and methods for Self-Aware Computing Systems. Current algorithms and concepts for Self-Aware Computing Systems as well as related concepts such as e.g. Autonomic Computing, Self-Organized Systems, or Self-Adaptive Systems are taught. Additionally, current application areas such as i. e. Internet of Things or Cyber-Physical Systems are discussed. Basic capabilities of these systems, methods for evaluating their performance, and how they can be improved through the use of artificial intelligence are taught.

Intended learning outcomes

The participants have basic knowledge of methods and techniques in the field of Self-Aware Computing Systems and are able to independently identify and apply suitable methods for concrete problems and to evaluate systems appropriately.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Seminar 1 - Artificial Intelligence & Extended Reality			10-xtAI=SEM1-242-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Independent review of a current topic in Artificial Intelligence & Extended Reality based on literature and, where applicable, software with written and oral presentation.

Intended learning outcomes

The students are able to independently review a current topic in Artificial Intelligence & Extended Reality, to summarise the main aspects in written form and to orally present these in an appropriate way.

Courses (type, number of weekly contact hours, language — if other than German)

S (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Term paper (10 to 15 pages) with presentation (30 to 45 minutes) and subsequent discussion on the topic
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Seminar 2 - Artificial Intelligence & Extended Reality			10-xtAI=SEM2-242-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Independent review of a current topic in Artificial Intelligence & Extended Reality based on literature and, where applicable, software with written and oral presentation.

Intended learning outcomes

The students are able to independently review a current topic in Artificial Intelligence & Extended Reality, to summarise the main aspects in written form and to orally present these in an appropriate way.

Courses (type, number of weekly contact hours, language — if other than German)

S (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Term paper (10 to 15 pages) with presentation (30 to 45 minutes) and subsequent discussion on the topic
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Selected Topics in AI&XR Application & Technologies			10-xtAI=ST-242-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Selected Topics in AI&XR Application & Technologies Methods.

Intended learning outcomes

The students possess an advanced knowledge in the area of AI&XR Application & Technologies Methods. They are able to understand solutions to complex problems in this area and to transfer them to related questions.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

a) Written examination (approx. 60 to 90 minutes) or
b) Project: report (approx. 20 pages) with presentation (30 to 45 minutes) and subsequent discussion on the topic or
c) Oral examination of one candidate each (approx. 20 minutes) or
d) oral examination in groups (max. 3 candidates, each approx. 15 minutes)
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Theory of Artificial Intelligence 1			10-xtAI=TAI1-202-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The course provides a theoretical overview of algorithms and mathematical methods used in the area of Artificial Intelligence. Implementation of efficient algorithms as well as theoretical basis of approximate algorithms in AI are covered. Advanced data structures for data representation to improve the performance of AI methods are taught.

Intended learning outcomes

Students have a theoretical understanding of the mathematical background of algorithms applied in AI. They are capable of applying theoretical optimizations on algorithms and understand the appropriate use of data structures.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Theory of Artificial Intelligence 2			10-xtAI=TAI2-202-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

The lecture provides theoretical or practical knowledge about classical and modern algorithms and methods applied in the field of artificial intelligence. The most important problems are considered and the recent approaches to their solution are taught. Advanced models and methods of Artificial Intelligence as well as their technical backgrounds are presented and the relevant application possibilities for problems in the field of AI are shown.

Intended learning outcomes

The students have knowledge of advanced models, methods and techniques in the field of artificial intelligence and are able to independently identify and apply suitable methods for concrete problems.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Written examination (approx. 60 to 120 minutes)
If announced by the lecturer at the beginning of the course, the written examination may be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups of 2 candidates (approx. 15 minutes per candidate).
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

--

Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Scientific Internship AI&XR			10-xtAI=WPrakt-242-m01
Module coordinator			**Module offered by**
Dean of Studies Informatik (Computer Science)			Institute of Computer Science
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
10	(not) successfully completed	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Completion of a practical task.

Intended learning outcomes

The practical allows participants to work on a problem in Artificial Intelligence & Extended Reality in teams.

Courses (type, number of weekly contact hours, language — if other than German)

P (6)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

Report on practical course (approx. 10 pages) with presentation (30-45 min.) and subsequent discussion on the topic
Language of assessment: German and/or English

Allocation of places

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Additional information

8 Weeks

Workload

300 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)

Module title			Abbreviation
Selected Topics in XR Methods			10-xtAI=XRM-202-m01
Module coordinator		**Module offered by**	
Dean of Studies Informatik (Computer Science)		Institute of Computer Science	
ECTS	**Method of grading**	**Only after succ. compl. of module(s)**	
5	numerical grade	--	
Duration	**Module level**	**Other prerequisites**	
1 semester	graduate	--	

Contents

Selected Topics in XR Methods.

Intended learning outcomes

The students possess an advanced knowledge in the area of XR Methods. They are able to understand solutions to complex problems in this area and to transfer them to related questions.

Courses (type, number of weekly contact hours, language — if other than German)

V (2) + Ü (2)
Module taught in: English

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module can be chosen to earn a bonus)

a) Written examination (approx. 60 to 90 minutes) or
b) Project: report (approx. 20 pages) with presentation (30 to 45 minutes) and subsequent discussion on the topic or
c) Oral examination of one candidate each (approx. 20 minutes) or
d) oral examination in groups (max. 3 candidates, each approx. 15 minutes)
Language of assessment: English
Creditable for bonus

Allocation of places

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Additional information

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Workload

150 h

Teaching cycle

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Referred to in LPO I (examination regulations for teaching-degree programmes)

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Module appears in

Master's degree (1 major) eXtended Artificial Intelligence (xtAI) (2020)
Master's degree (1 major) Artificial Intelligence & Extended Reality (2024)