Module title: Computational Geometry
Abbreviation: 10-I=AG-141-m01

Module coordinator: holder of the Chair of Computer Science I
Module offered by: Institute of Computer Science

ECTS: 5
Method of grading: numerical grade
Duration: 1 semester
Module level: graduate
Other prerequisites: --

Contents
In many areas of computer science -- for example robotics, computer graphics, virtual reality and geographic information systems -- it is necessary to store, analyse, create or manipulate spatial data. This class is about the algorithmic aspects of these tasks: We will acquire techniques that are needed to plan and analyse geometric algorithms and data structures. Every technique will be illustrated with a problem in the practical areas listed above.

Intended learning outcomes
The students are able to decide which algorithms or data structures are suitable for the solution of a given geometric problem. The students are able to analyse new problems and to come up with their own efficient solutions based on the concepts and techniques acquired in the lecture.

Courses (type, number of weekly contact hours, language — if other than German)
V + Ü (no information on SWS (weekly contact hours) and course language available)

Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module is creditable for bonus)
written examination (approx. 60 to 120 minutes); if announced by the lecturer at the beginning of the course, the written examination can be replaced by an oral examination of one candidate each (approx. 20 minutes) or an oral examination in groups (groups of 2, approx. 30 minutes)
Language of assessment: German, English

Allocation of places
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Additional information
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Referred to in LPO I (examination regulations for teaching-degree programmes)
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Module appears in
Master’s degree (1 major) Computer Science (2014)