

| | | |
|--|--------------------------|---|
| Module title | | Abbreviation |
| Practical Course - Software Engineering 1 | | 10-I-PSE1-182-m01 |
| Module coordinator | | Module offered by |
| Dean of Studies Informatik (Computer Science) | | Institute of Computer Science |
| ECTS | Method of grading | Only after succ. compl. of module(s) |
| 10 | numerical grade | -- |
| Duration | Module level | Other prerequisites |
| 1 semester | undergraduate | -- |
| Contents | | |
| Completion of a practical task. | | |
| Intended learning outcomes | | |
| The practical allows participants to work on a problem in software engineering in teams. | | |
| Courses (type, number of weekly contact hours, language – if other than German) | | |
| R (6) | | |
| Method of assessment (type, scope, language – if other than German, examination offered – if not every semester, information on whether module is creditable for bonus) | | |
| report (3 to 5 pages) and presentation of results (approx. 5 to 10 minutes) Language of assessment: German and/or English creditable for bonus | | |
| Allocation of places | | |
| -- | | |
| Additional information | | |
| Focuses available for students of the Master's programme Informatik (Computer Science, 120 ECTS credits): SE. | | |
| Workload | | |
| 300 h | | |
| Teaching cycle | | |
| -- | | |
| Referred to in LPO I (examination regulations for teaching-degree programmes) | | |
| -- | | |
| Module appears in | | |
| Master's degree (1 major) Computer Science (2018) Master's degree (1 major) Computer Science (2021) Master's degree (1 major) Computer Science (2023) | | |