

Module title		Abbreviation
Practice/Job-oriented Internship 2		10-GE-BPrakt2-252-mo1
Module coordinator		Module offered by
--		Institute of Computer Science
ECTS	Method of grading	Only after succ. compl. of module(s)
5	numerical grade	--
Duration	Module level	Other prerequisites
1 semester	--	--
Contents		
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Intended learning outcomes		
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Courses (type, number of weekly contact hours, language — if other than German)		
P (o)		
Method of assessment (type, scope, language — if other than German, examination offered — if not every semester, information on whether module is creditable for bonus)		
placement report (approx. 1 page) Language of assessment: German and/or English		
Allocation of places		
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Additional information		
Additional information on module duration: no less than 4 weeks.		
Workload		
150 h		
Teaching cycle		
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Referred to in LPO I (examination regulations for teaching-degree programmes)		
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Module appears in		
Bachelor's degree (1 major) Games Engineering (2025)		