

<b>Module title</b>		<b>Abbreviation</b>
Developing and teaching of skills in sports games 2		05-SP-GHR-SSK2-092-m01
<b>Module coordinator</b>		<b>Module offered by</b>
head of Centre for Sports and Physical Education		Centre for Sports and Physical Education
<b>ECTS</b>	<b>Method of grading</b>	<b>Only after succ. compl. of module(s)</b>
5	numerical grade	--
<b>Duration</b>	<b>Module level</b>	<b>Other prerequisites</b>
2 semester	undergraduate	Admission prerequisite to assessment: regular attendance of seminars (minimum 80% of sessions offered).
<b>Contents</b>		
<p>In this module we examine central teaching concepts and models of physical education games and use examples from the area of target throwing games to demonstrate these concepts and models. Furthermore, we discuss and evaluate these principles in the context of movement games and small games without balls. The students test their knowledge about sport didactics in practice in accordance with differentiated guidelines regarding performance and teaching.</p>		
<b>Intended learning outcomes</b>		
<p>The students acquire essential professional skills in teaching physical education games, small motoric plays and target throwing games. They learn about the principles of various didactic approaches to physical education games. They use examples from the field of target throwing games (e.g. basketball, handball) to evaluate and reflect these principles in view of the teaching topic. By combining theory and practice, the students are able to break away from everyday theories and pre-scientific knowledge about teaching sports and physical education games. Their theoretical knowledge about subject didactics enables them to evaluate phenomena, structures and teaching topics of sports. They examine the basics of a selected approach that is suitable for the requirements of an exemplary movement field. In doing so, they become able to transfer their knowledge as well as methods of game analysis and methods of teaching physical education games to other physical education games or other game topics. As a result, the students become acquainted with a variety of didactic approaches to teaching sports which they can apply and evaluate in practice.</p>		
<b>Courses</b> (type, number of weekly contact hours, language – if other than German)		
S + S (no information on SWS (weekly contact hours) and course language available)		
<b>Method of assessment</b> (type, scope, language – if other than German, examination offered – if not every semester, information on whether module is creditable for bonus)		
written examination (approx. 45 minutes)		
<b>Allocation of places</b>		
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<b>Additional information</b>		
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<b>Referred to in LPO I</b> (examination regulations for teaching-degree programmes)		
§ 57 (1) 5. e) aa) Sport Sportspiele		
<b>Module appears in</b>		
<p>First state examination for the teaching degree Grundschule Science of Sport (2009)            First state examination for the teaching degree Hauptschule Science of Sport (2009)            First state examination for the teaching degree Realschule Science of Sport (2009)            First state examination for the teaching degree Mittelschule Science of Sport (2013)</p>		